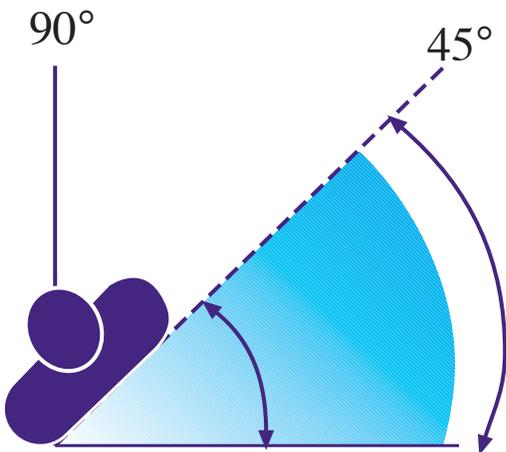
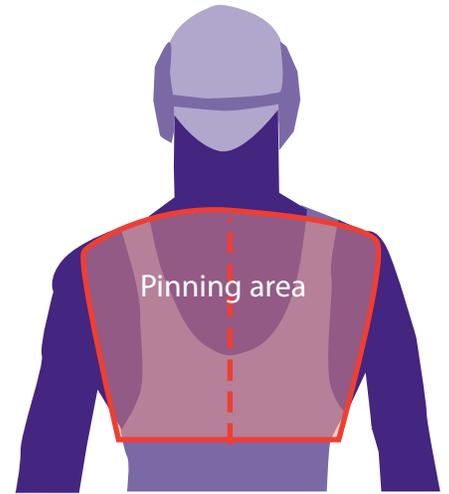


# **NEAR FALL** RULE 5-11-ART.2

ART. 2 A **near fall** occurs when the offensive wrestler has control of the opponent in a pinning situation and near-fall criteria are met for a period of two seconds or longer.

## **Criteria for near fall**

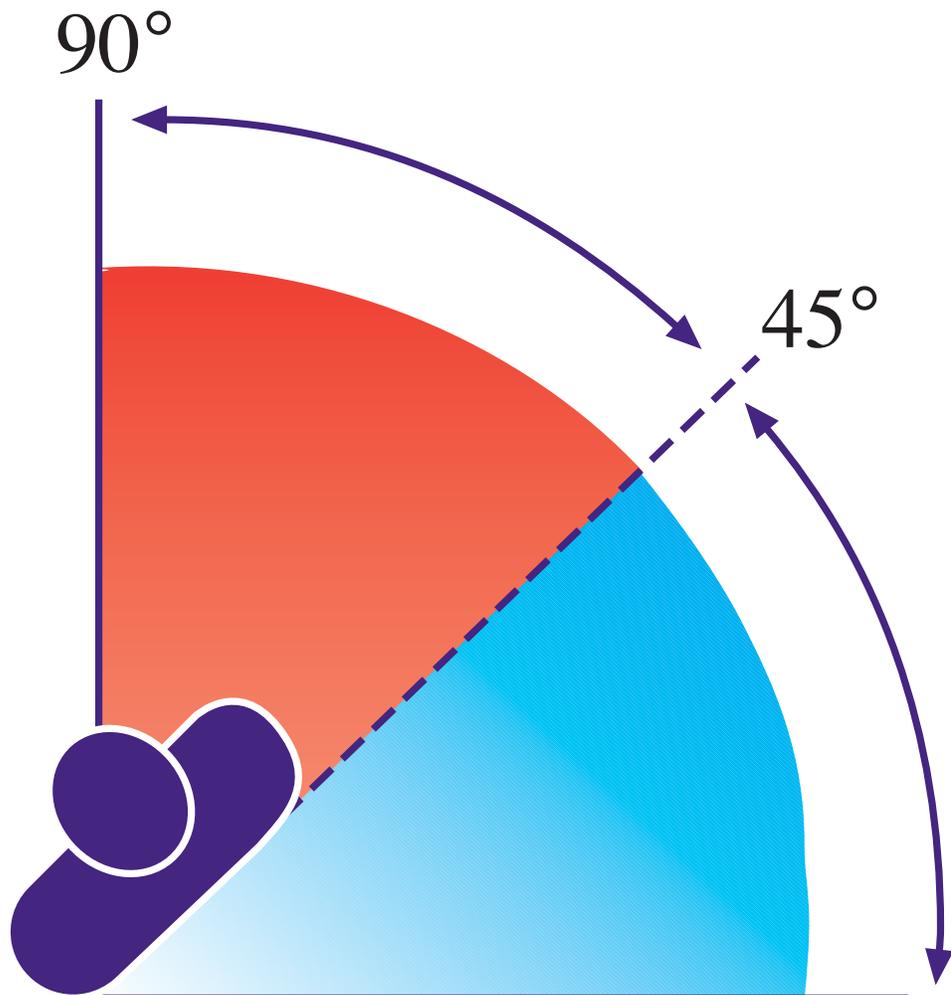
- a. Only the wrestler in **advantage** can score a near fall.
- b. Any part of **both shoulders or scapula** are held within **4" of the mat or less** or—  
**One shoulder or scapula is held in 45** or less or—  
Defensive wrestler is held in a **high bridge** or on **both elbows**.
- c. A near-fall ends when the defensive wrestler gets out of pinning situation, **Official shall not signal points until situation ends. Only one near fall shall be scored** during pinning situation.
- d. *Note:* When defensive wrestler puts himself in precarious near fall position during escape, reversal attempts **do not** award near fall points, **if... offensive wrestler can control and restrain** in a pinning situation for two seconds, than points are awarded



**Near fall will be called when:**  
Defensive wrestler on his back in,  
45°  
High-bridge,  
on elbows,  
within 4"



## Near fall points/Penalty points



**If the defensive wrestler is injured or bleeding and near fall imminent:**

from **90° to a one count in near fall criteria occurs, 2 points**

---

If defensive wrestler is held for **2 seconds, 3 points**

---

If defensive wrestler is held for **5 seconds, 4 points**

---

**If an illegal hold, unsportsmanlike, unnecessary roughness act occurs than add an additional point(s)**

**Note: Hands to face or the grabbing of clothing by the defensive wrestler, official will brush away hands with verbal warning to defensive wrestler, if the act is repeated than additional penalty points are awarded. If possible injury can occur stop immediately and award necessary points.**